10 Years Later: Cloud Computing is Closing the Performance Gap A Multi-Level Approach to Investigate the Performance Gap between HPC and AWS Cloud

Giulia Guidi, Marquita Ellis, Aydın Buluç, Katherine Yelick, David Culler Tuesday May, 11th



A New Dawn for High-Performance Computing

The benefit of high-performance computing for science has grown rapidly in the recent years due to the increasing need for computational resources in **data analysis** and **machine learning** for science in addition to simulations

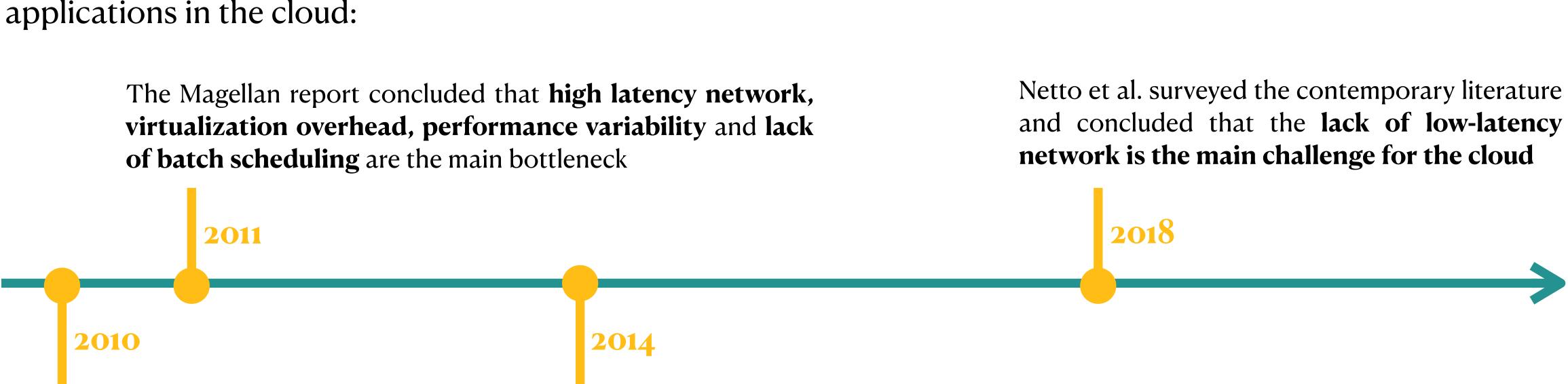




A Brief History of HPC in the Cloud

In the **literature of the last 10 years**, there have been several efforts to measure the performance of scientific applications in the cloud:

of batch scheduling are the main bottleneck



He et al. concluded that the **high latency** Gupta et al. also concluded that the **high latency** network is the main bottleneck and that network, virtualization overhead and performance virtualization has no significant overhead variability are the main bottleneck

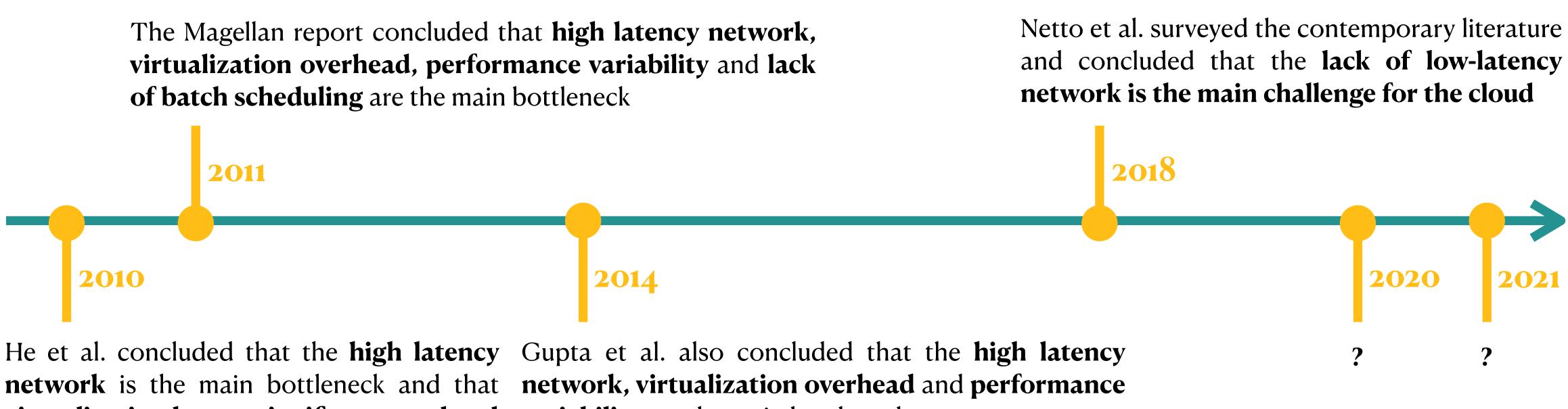
A key take away is that the lack of a low-latency network has prevented the cloud from achieving competitive performance on a broad scale and this has not changed in 8 years between 2010 and 2018



But How's the Situation Today?

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Our **results in a nutshell**:

- line with previous literature
- machines overturning historical results
 - In particular, significant advances in communication performance

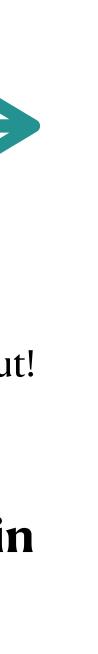
HPC and cloud computing have been compared for a long time —why have the results changed now?

That's what **this** presentation is about!

2020

• The compute and memory subsystem performance of cloud instances is competitive with HPC systems, in

• The cloud platform optimized for memory-intensive workload significantly outperformed all other



A Step Back: The Context is Important

Cloud computing and traditional HPC have **different purposes**, economic objectives and access policies:

HPC

- Designed to for **dedicated scientific computing**
- Operated by a **non-profit organization**, funded by a government agency
- Devoted to a particular research community
- High utilization (> 90%) and possibly long wait times
- Large-scale, homogeneous hardware

Growing commercial interest in large-scale machine learning training has led to an increasing popularity of HPC in the cloud, triggering configuration changes and resurfacing questions about use of the cloud for scientific computing

Cloud

•	Designed	for	general	use
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- Built for profit
- Configured to meet market demand
- Lower utilization rates and little (or no) wait times
- Frequently-updated, heterogenous hardware





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Cloud heterogeneity can rapidly provision new hardware for applications that require the latest technology – However, it could limit the ability to reserve a large number of HPC-like instances for large-scale scientific computing

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For the cloud, we don't know the bisection/global bandwidth at large scales, which might limit us when running large-scale applications

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Our Approach

Here, we **isolate the contribution of the different variables** to the performance gap:

Hardware and System

- **Processor**: LINPACK benchmark
- **Memory Bandwidth**: STREAM benchmark
- Memory Hierarchy: CacheBench benchmark
- Inter-Node Communication: OSU microbenchmark

computation ratio

User	App	lication

- **Compute-intensive**: N-body simulation
- Communication-intensive: FFT

To characterize application performance we use a subset of hardware events and the communication-to-



Experimental Setting

To carry out our study we used **four machines**:

	Platform	Age	Core/P	Fr (GHz)	Processor	Memory (GiB)	Network (Gbps)	L1	L2	L3
C	Cori Haswell	4	32	2.3	Xeon E5-2698V3	120	82	64 KB	256 KB	40 MB
IH	Cori KNL	4	68	1.4	Xeon Phi 7250	90	82	64 KB	1 MB	-
pno	AWS r5dn.16xlarge (R5)	1	32	2.5	Xeon Platinum 8259CL	512	75	64 KB	1 MB	36MB
Clo	AWS c5.18xlarge (C5)	1	36	3.0	Xeon Platinum 8124M ¹	144	25	64 KB	1 MB	25MB

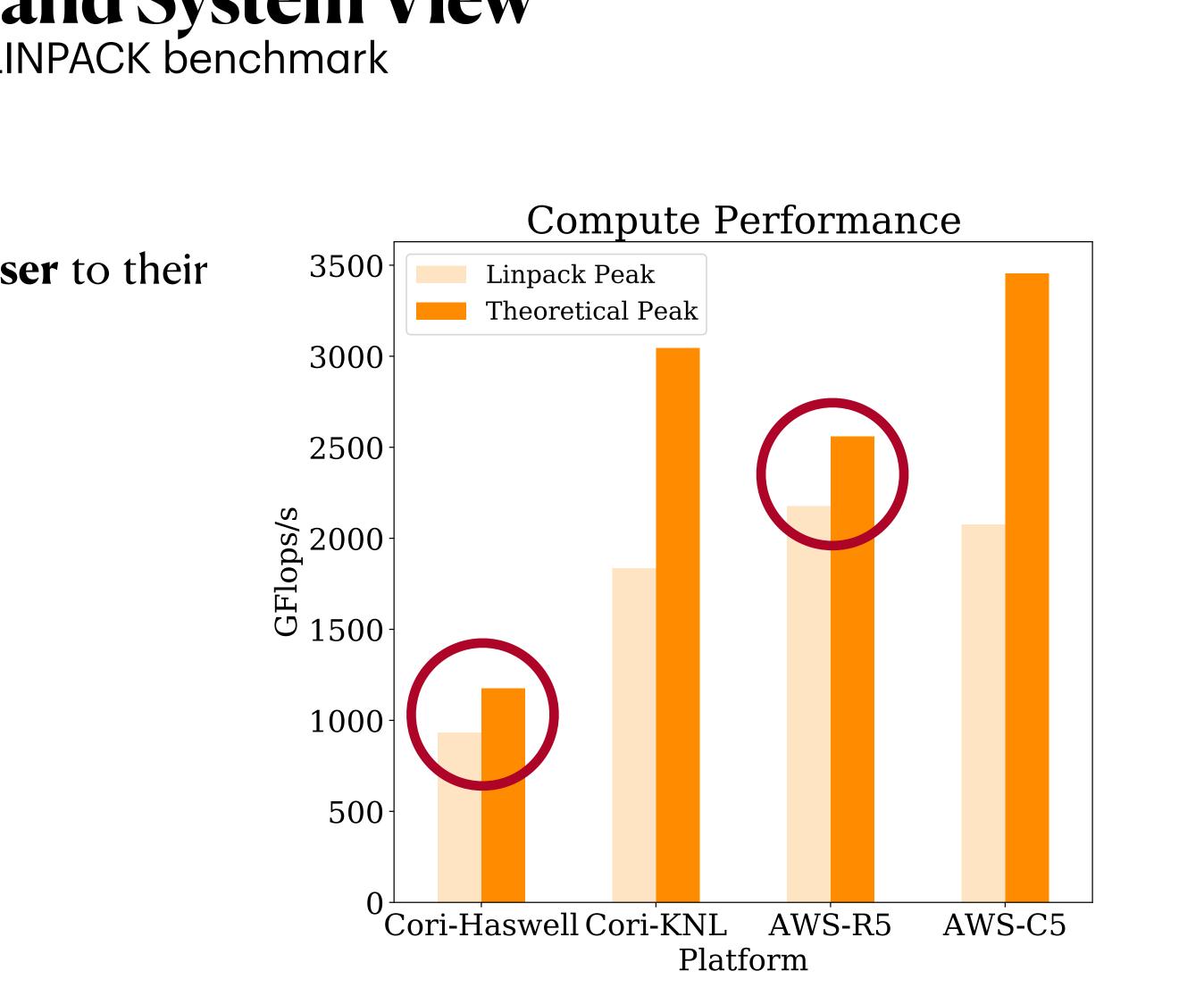
- AWS ParallelCluster to set up the cluster
- AWS instances run as **dedicated instances**
- AWS instances placed in the **same placement group**
- High-end instances, i.e. expensive instances
- Cori has the Cray Aries "Dragonfly" topology for its interconnect
- On Cori, we tested **both** Cray-MPICH and OpenMPI <u>Performance were comparable</u> so we used **OpenMPI**
- Cori KNL was used in the <u>default quad-cache mode</u>





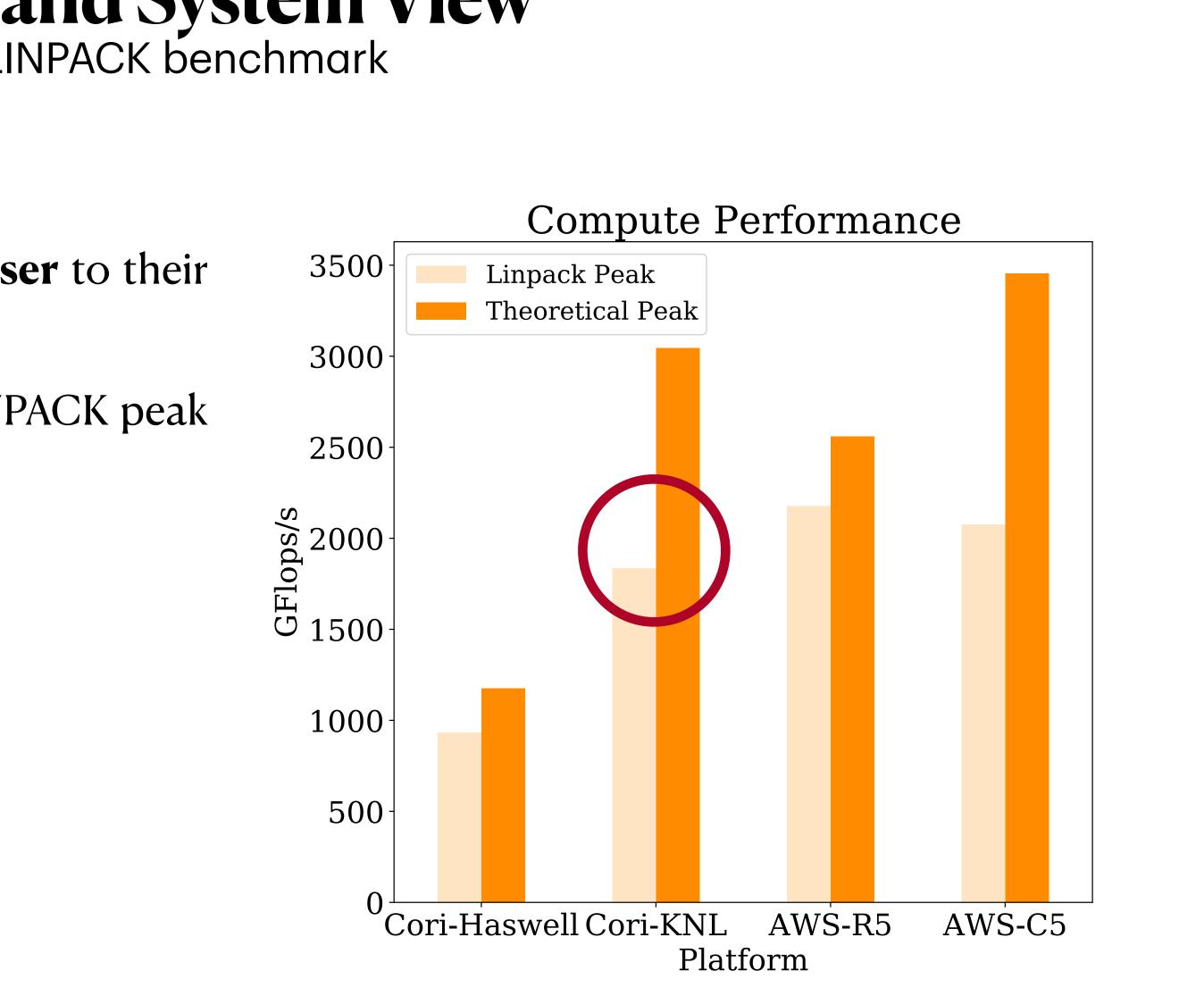
• Cori Haswell and R5 peak performance much closer to their theoretical peak than the other two machines

A Hardware and System View Processor: LINPACK benchmark



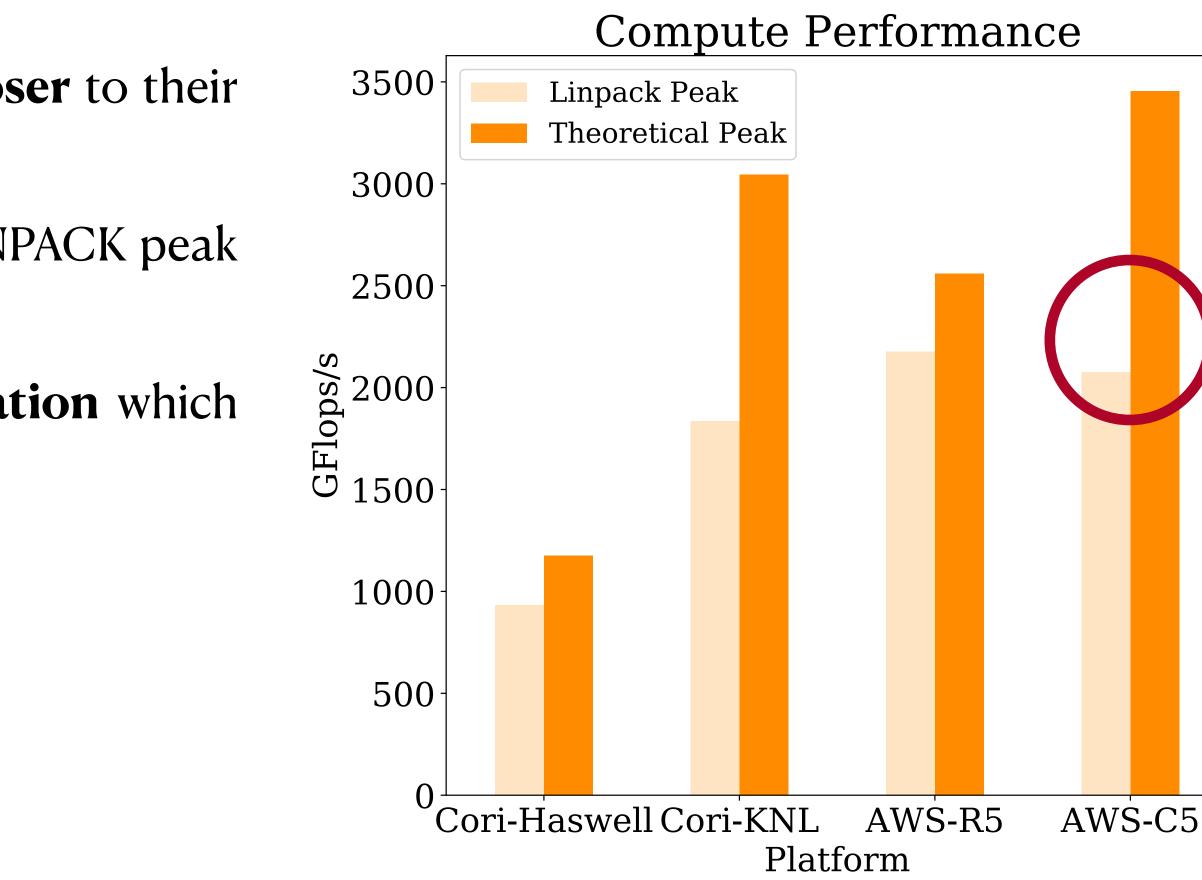
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- C5's profiling revealed relatively **low core utilization** which could explain the gap

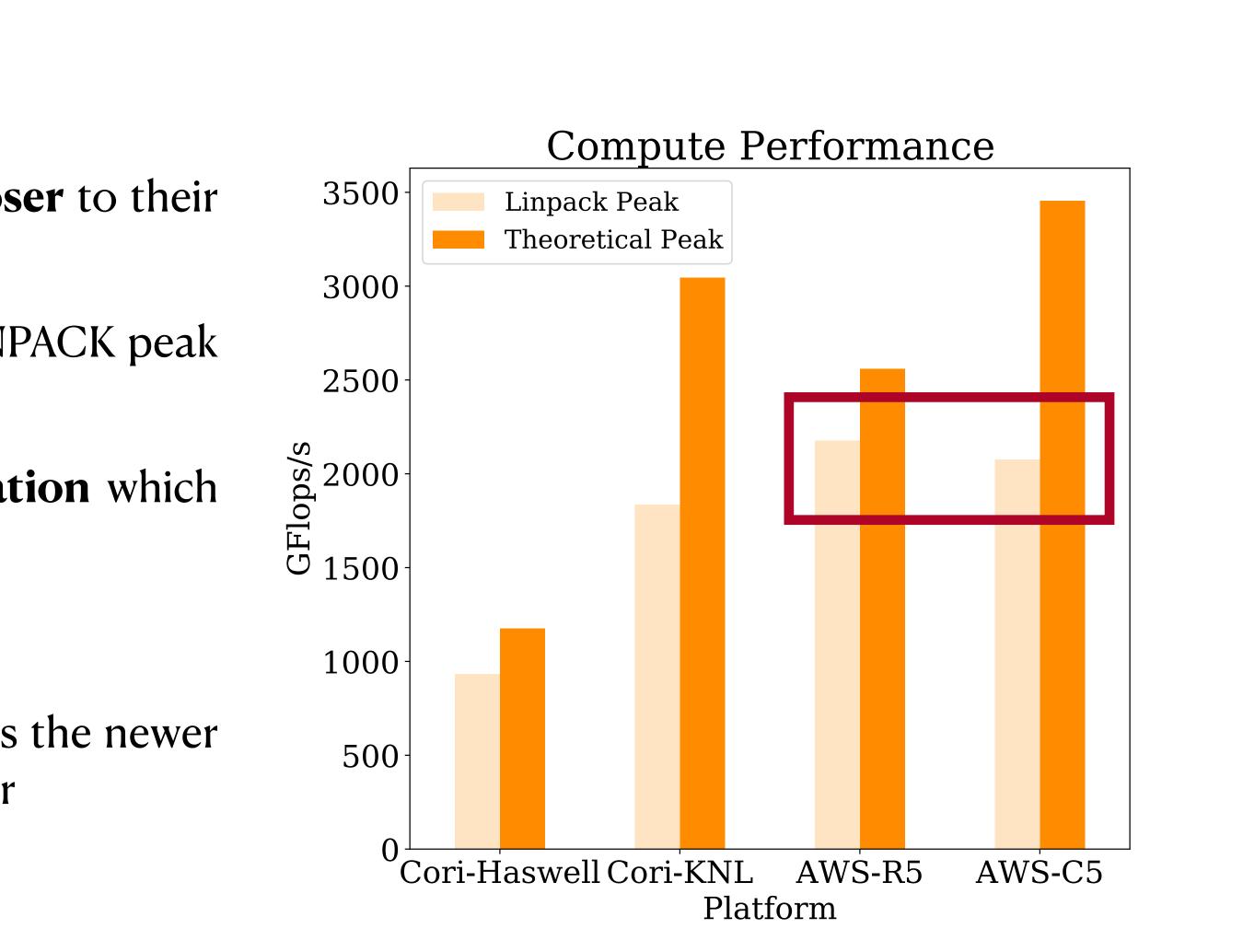




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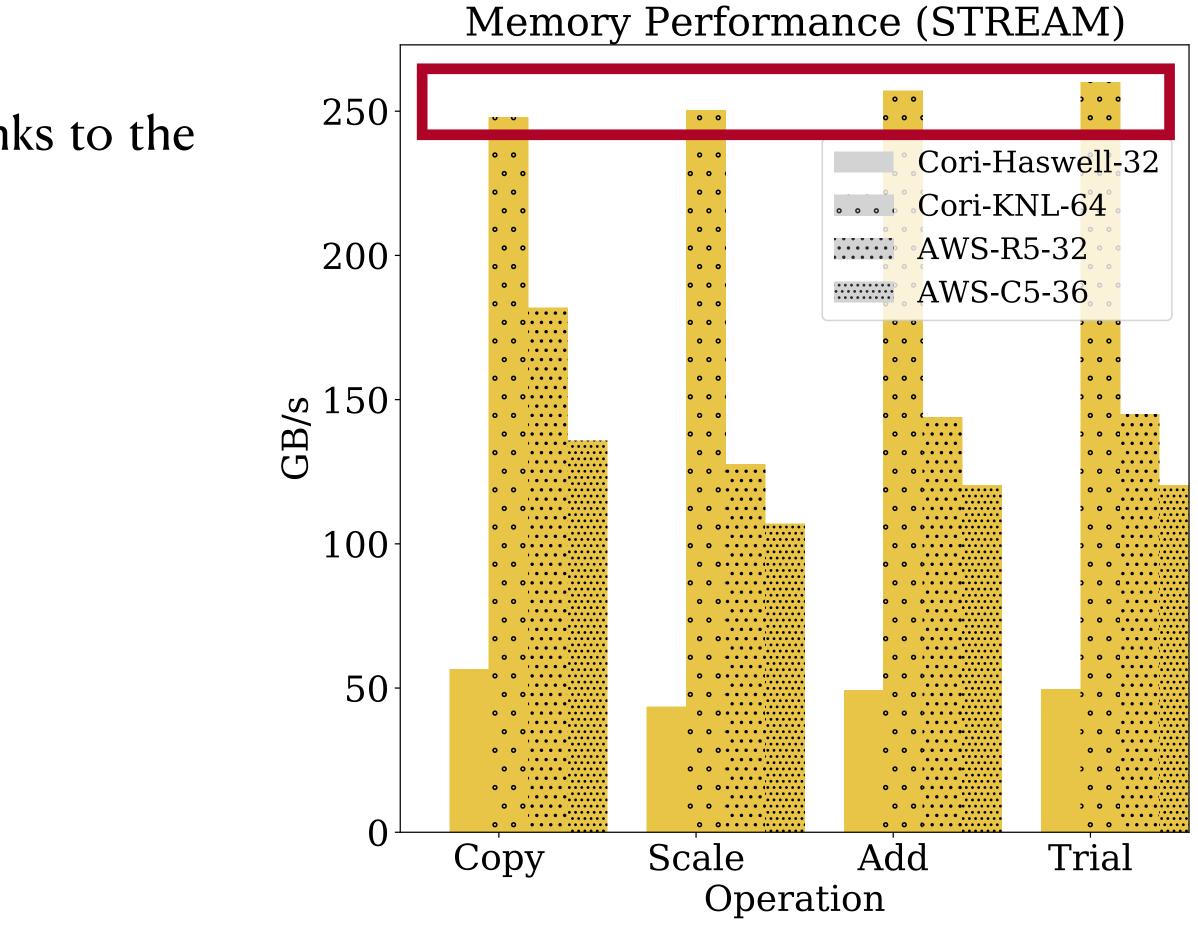
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Take away: Cloud's faster procurement cycles —thus the newer hardware —may explain the greater processing power



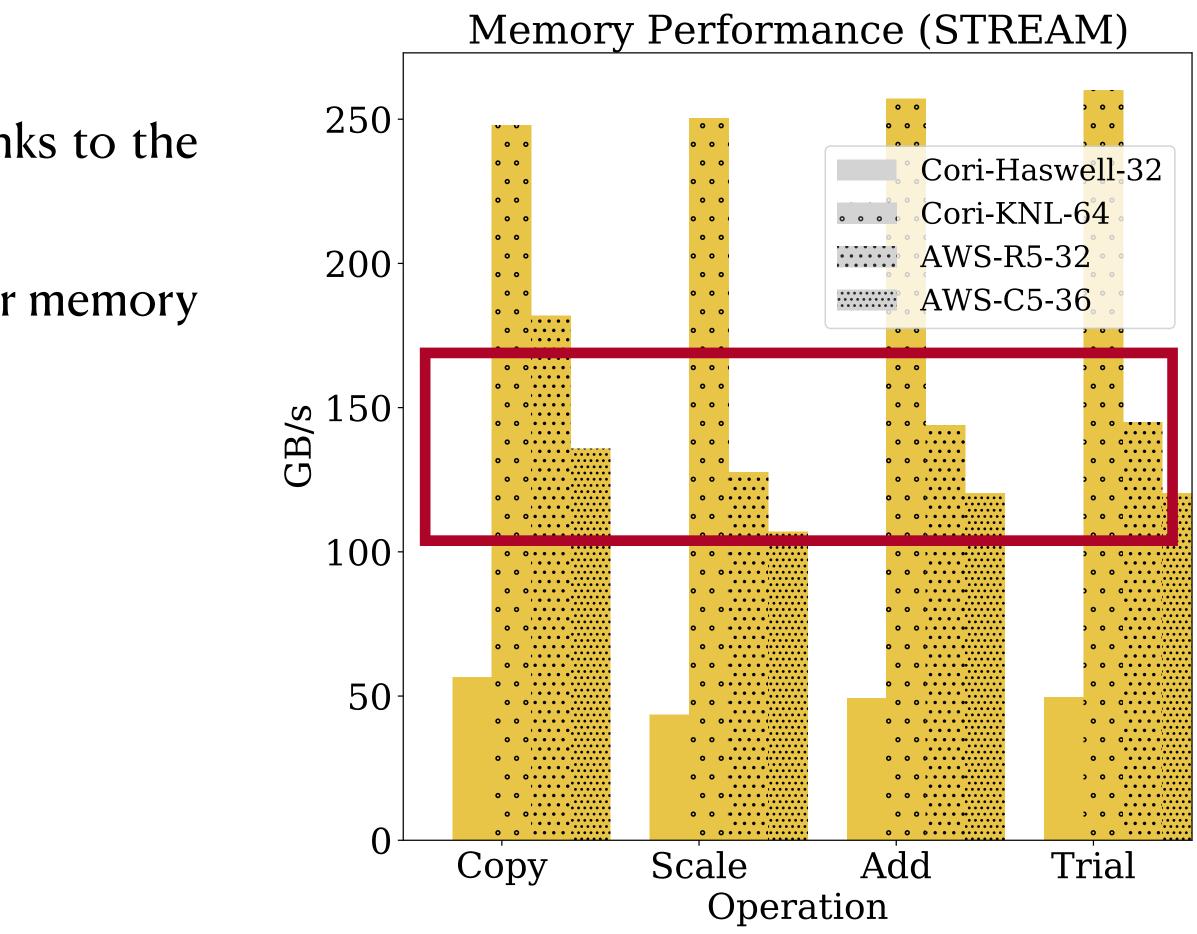
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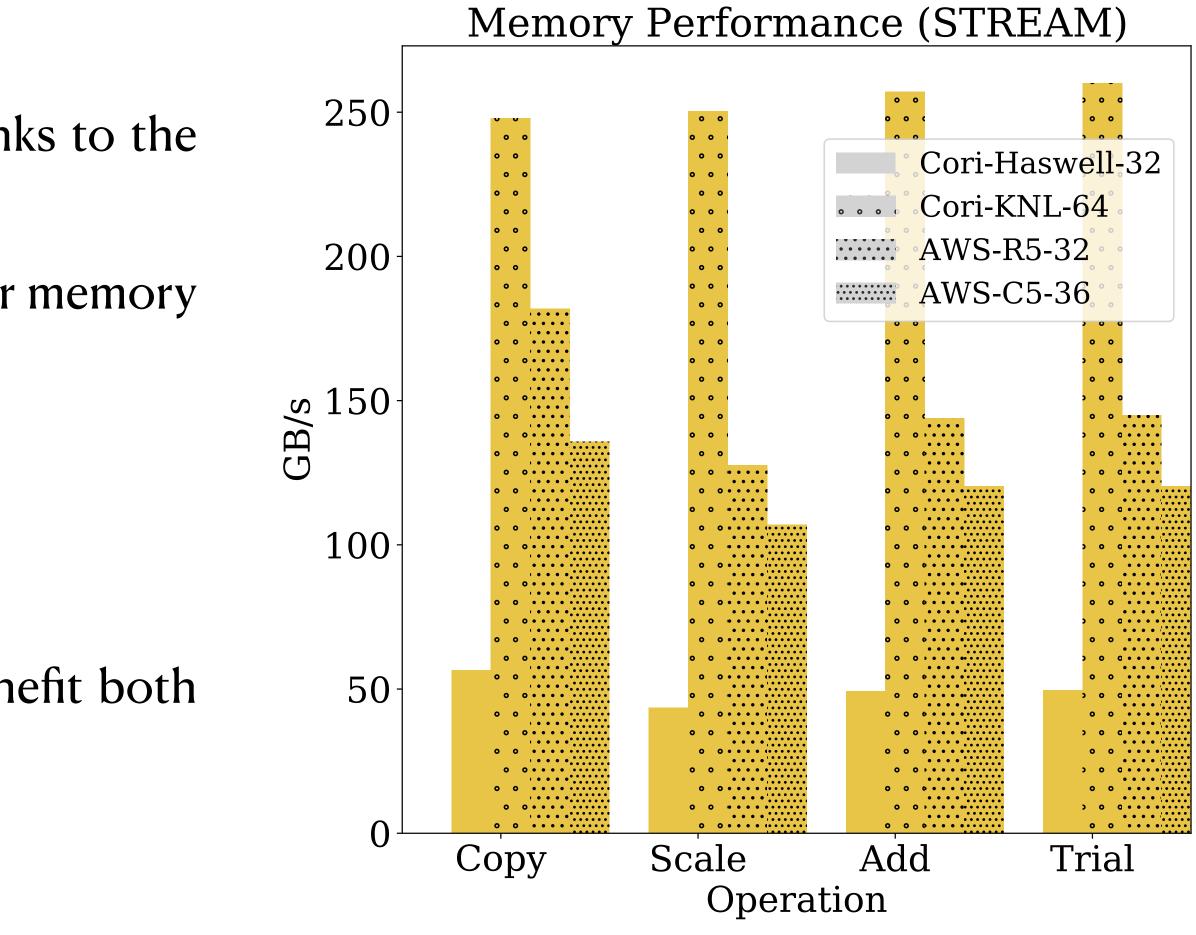
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- If no on-chip memory, cloud instances show higher memory bandwidth than Cori Haswell

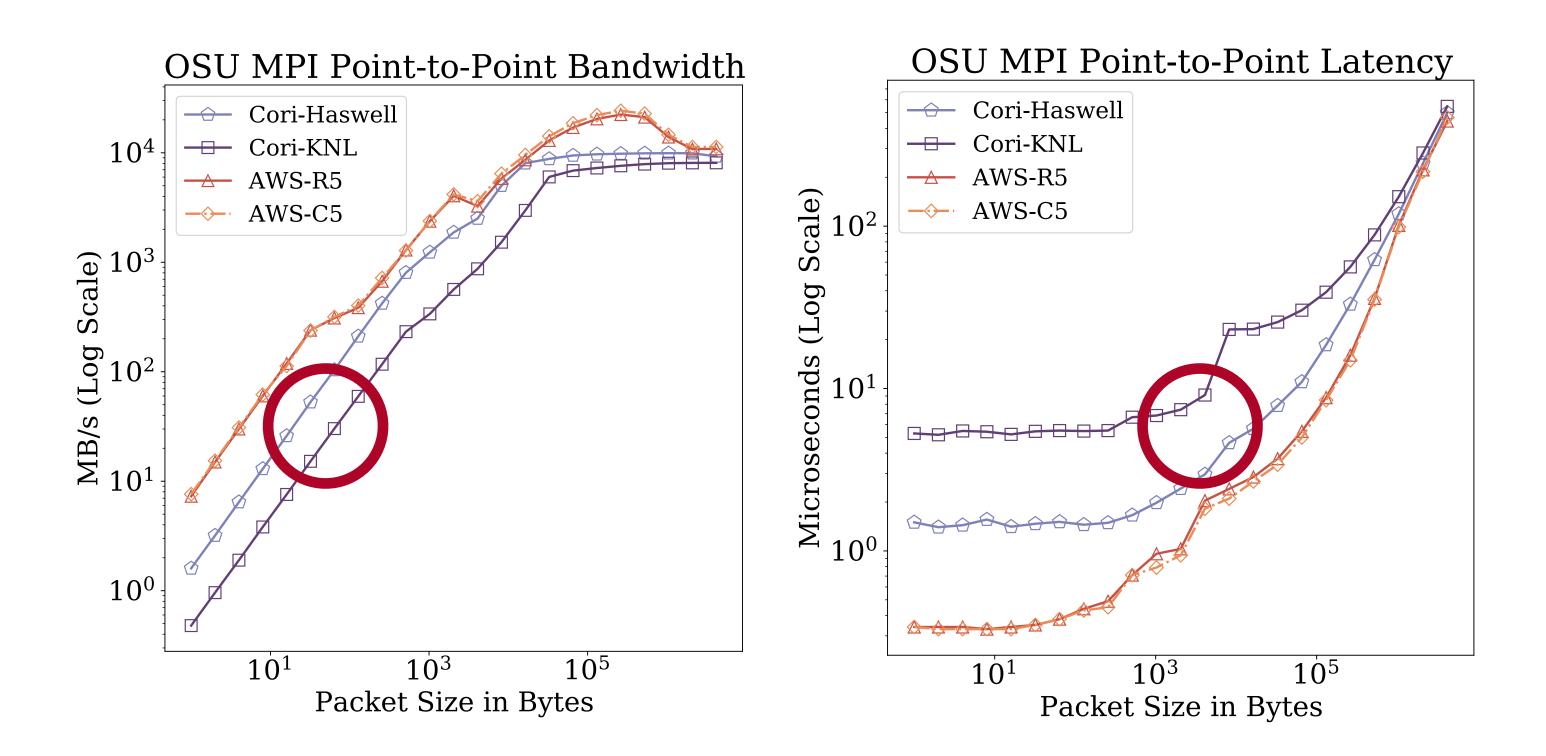


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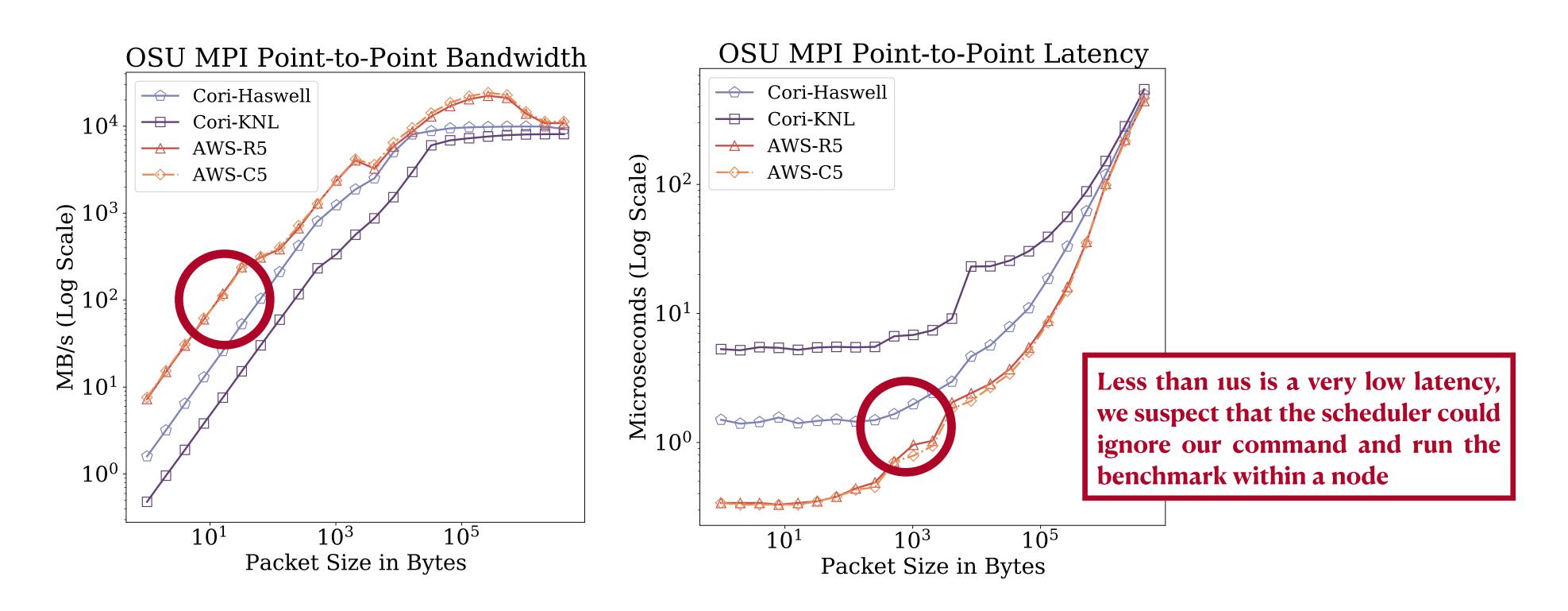
Take away: A faster hardware turnaround could benefit both compute-intensive workload and data-intensive ones





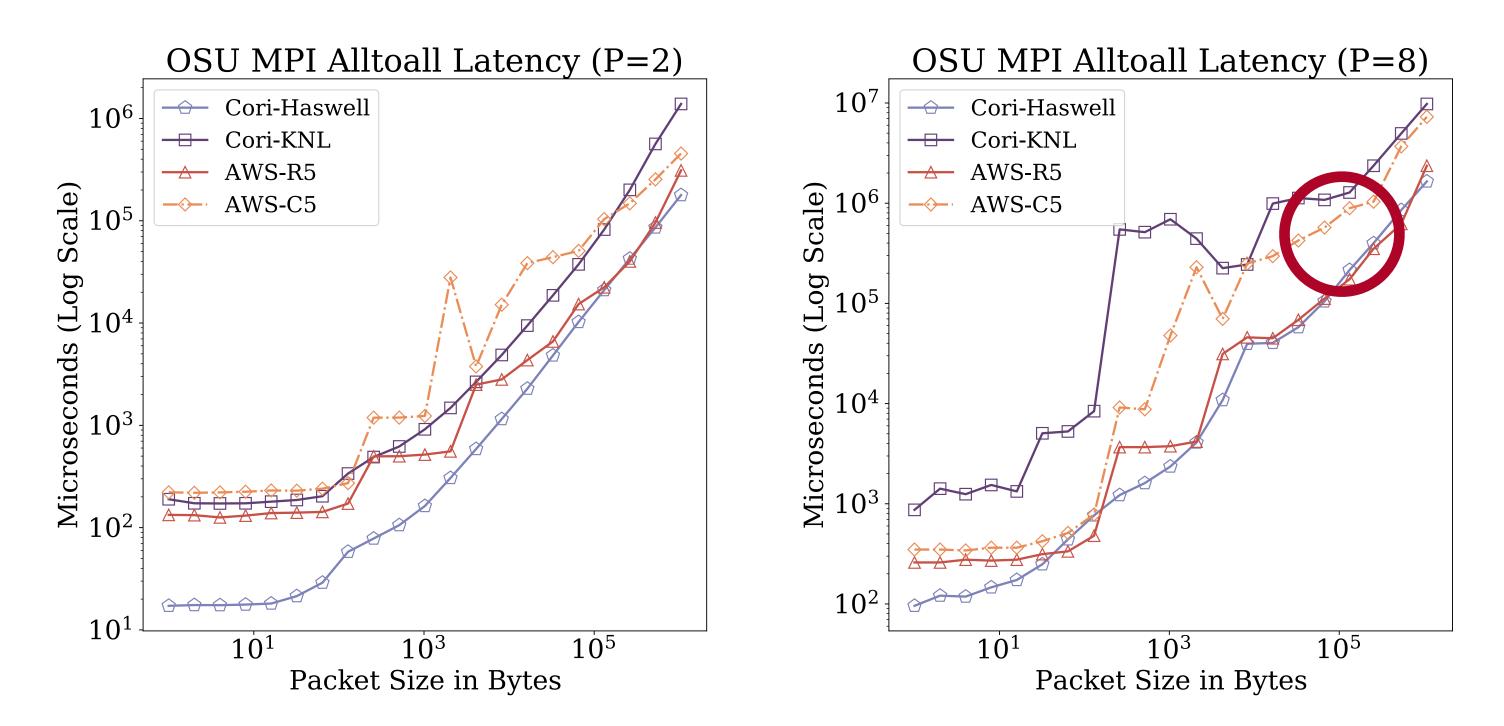
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- Cloud instances outperform HPC systems in both bandwidth and latency

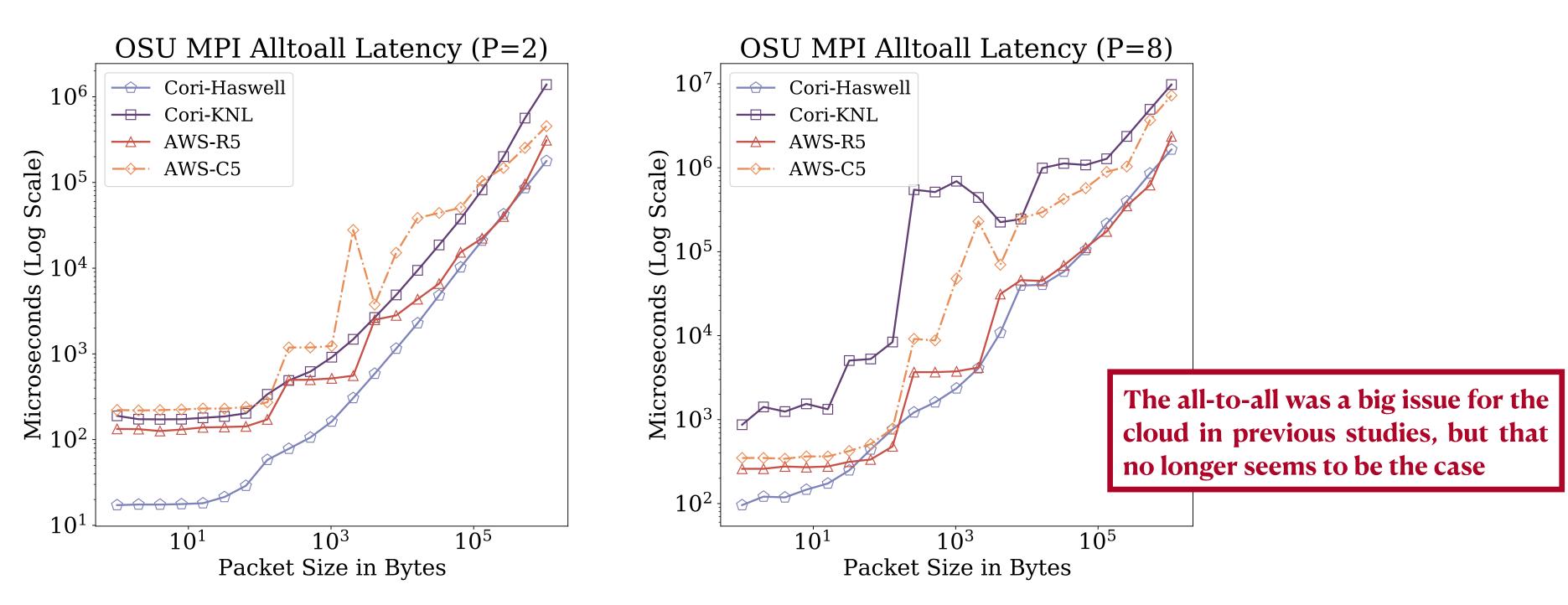
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- Cloud instances gain performance and the gap decreases as the number of nodes increases

• Cori Haswell dominates on P = 2 and small message sizes; the gap decreases as the number of nodes is increased • C5 could suffer of network contention being a compute-optimized instance with lower advertised bandwidth





- Cloud instances gain performance and the gap decreases as the number of nodes increases
- of their bandwidth requirement, but that may now change

• Cori Haswell dominates on P = 2 and small message sizes; the gap decreases as the number of nodes is increased

• Take away: Communication-intensive applications have not benefited from cloud computing in the past because



Take Away So Far

Based on our microbenchmarks, **Cori Haswell and AWS R5 are comparable**, followed by AWS C5, with Cori KNL having overall the lowest performance

Hardware and System



A User Application View Application Overview

N-Body Simulation

- C++
- It is **nearly O(n)** where *n* is the number of particles
- It uses all-to-all communication using MPI ISend/ IRecv
- Low communication-to-computation ratio
- In-house implementation

Cori and AWS

These applications have been chosen as extremes in scientific computation (used in previous literature as well):

Fast Fourier Transform (FFT)

- C
- It is **O**(*n*log*n*) where *n* is the size of the FFT
- It uses a **butterfly communication** using MPI Send/ Recv
- High communication-to-computation ratio
- <u>Frigo and Johnsons</u>: Fast Fourier Transform in the West (FFTW)

FFTW ran multiple instances of FFT and **chose the best performing implementation** —The <u>same</u> on both





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Future work: Extend the spectrum of applications to reflect today's diverse workloads

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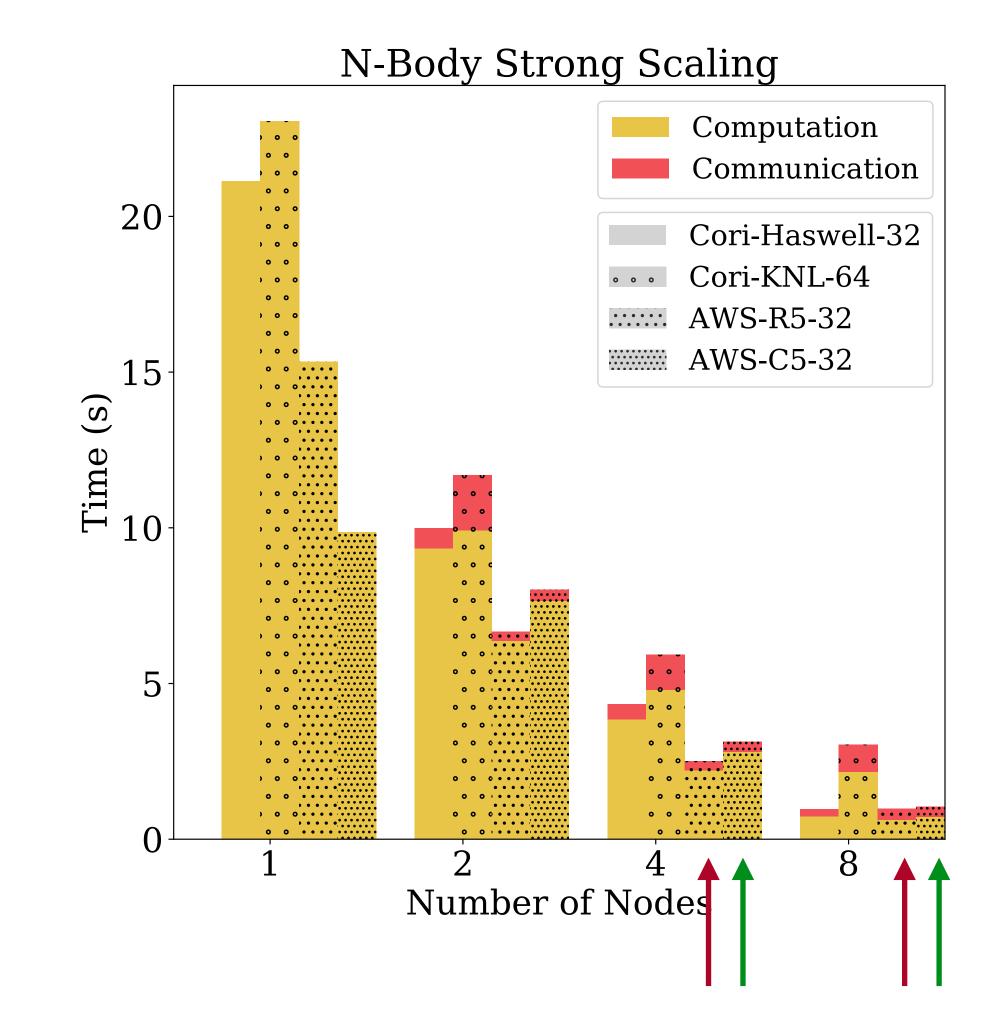
A User Application View Serial Performance

N-Body Simulation:

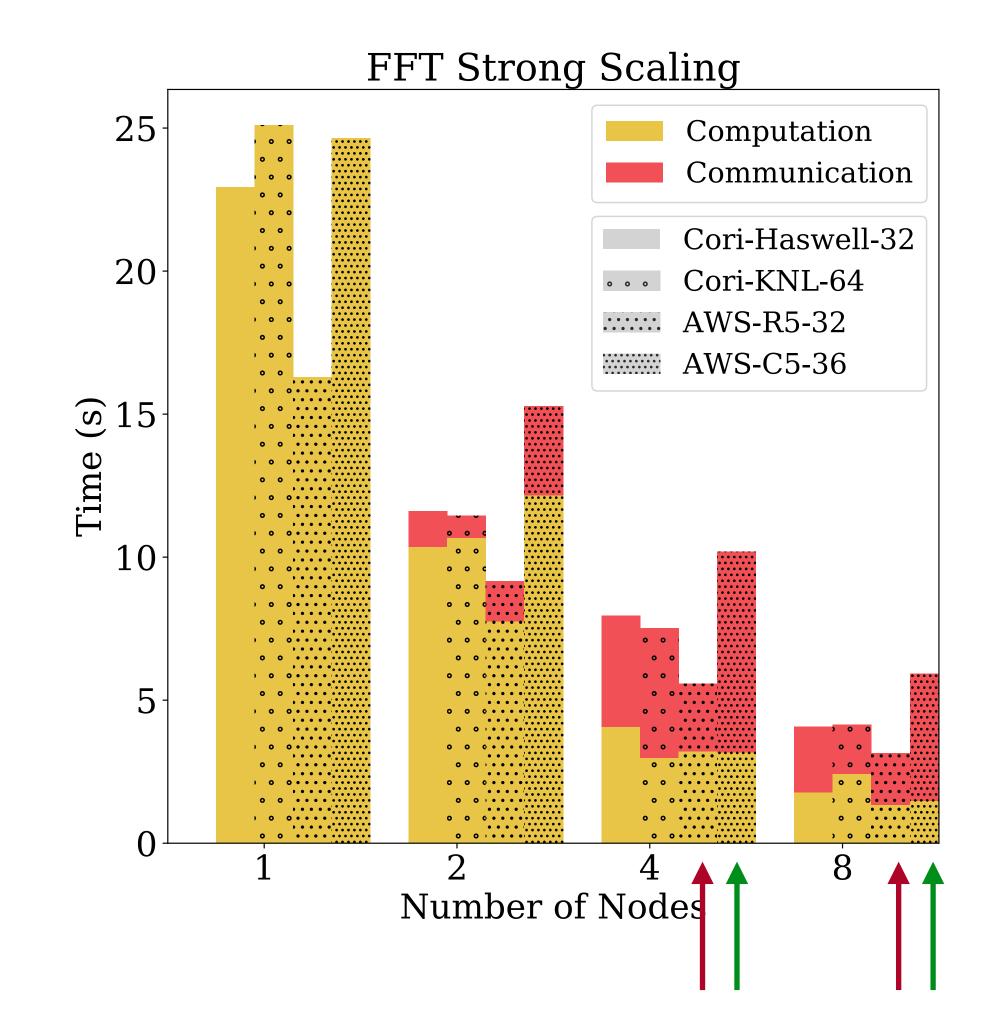
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Platform	Instruction (G)	Page Fault (K)	Cache Miss (M)	Time (s)
Cori Haswell	414.7	367.2	11,347.8	461.7
Cori KNL	415.4	367.4	11,220.1	1,736.5
AWS r5dn.16xlarge (R5)	-	367.2	-	486.9
AWS c5.18xlarge (C5)	427.2	367.2	21,457.4	480.6
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Fast

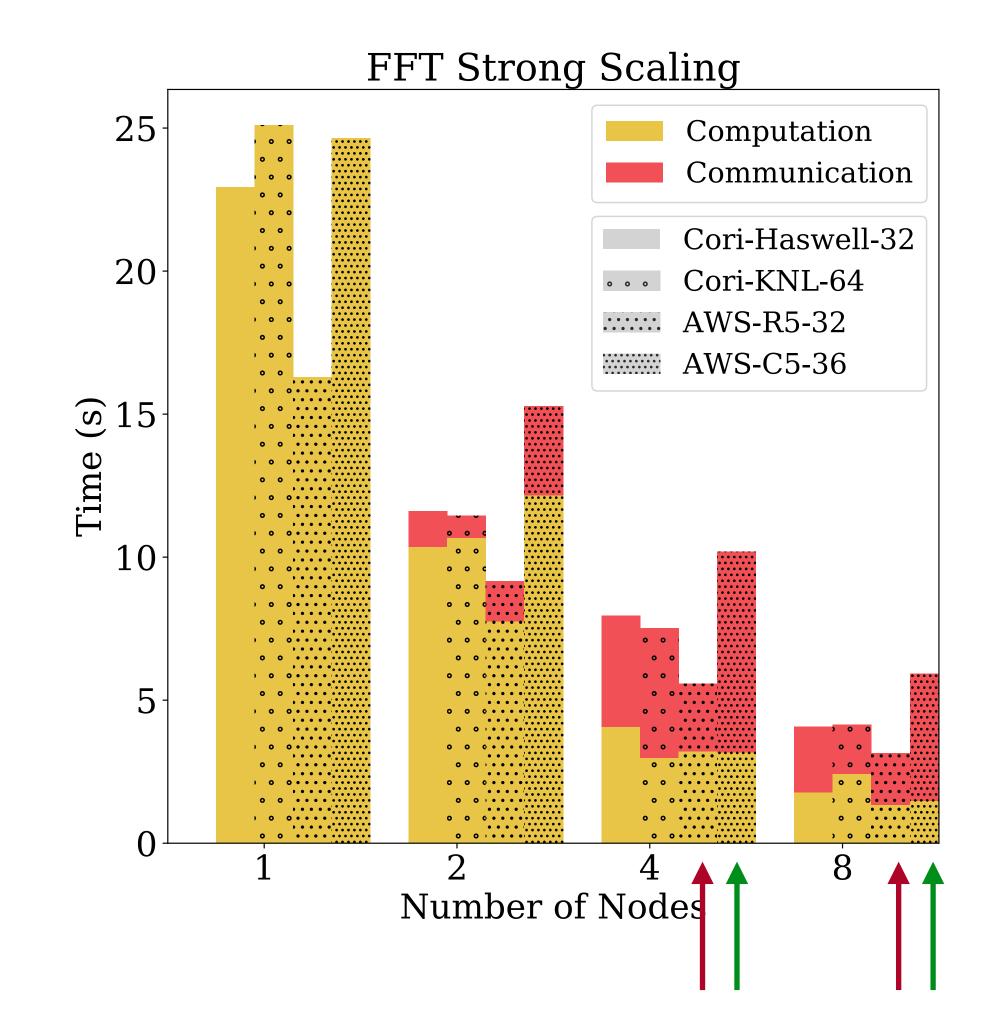
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Cloud confirmed itself suitable for compute-intensive applications

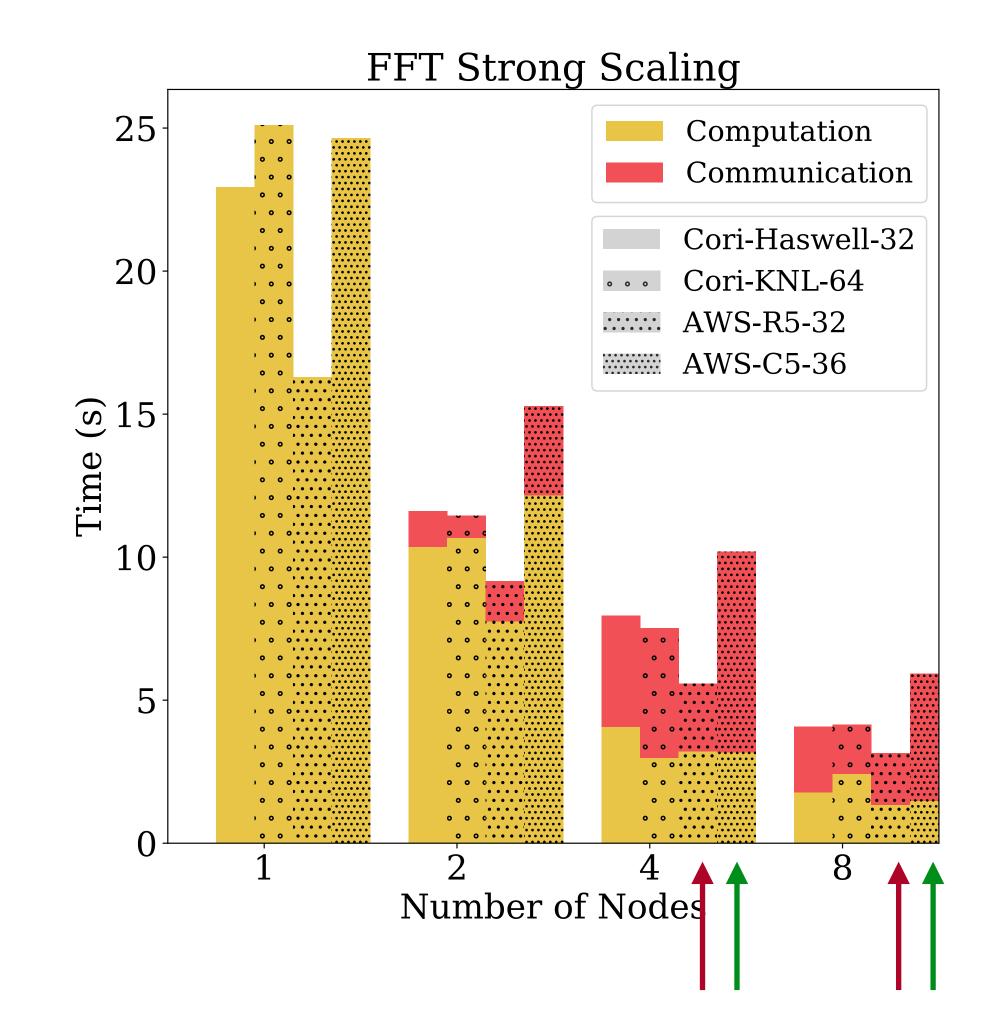


Cloud proved itself competitive for communication-intensive applications



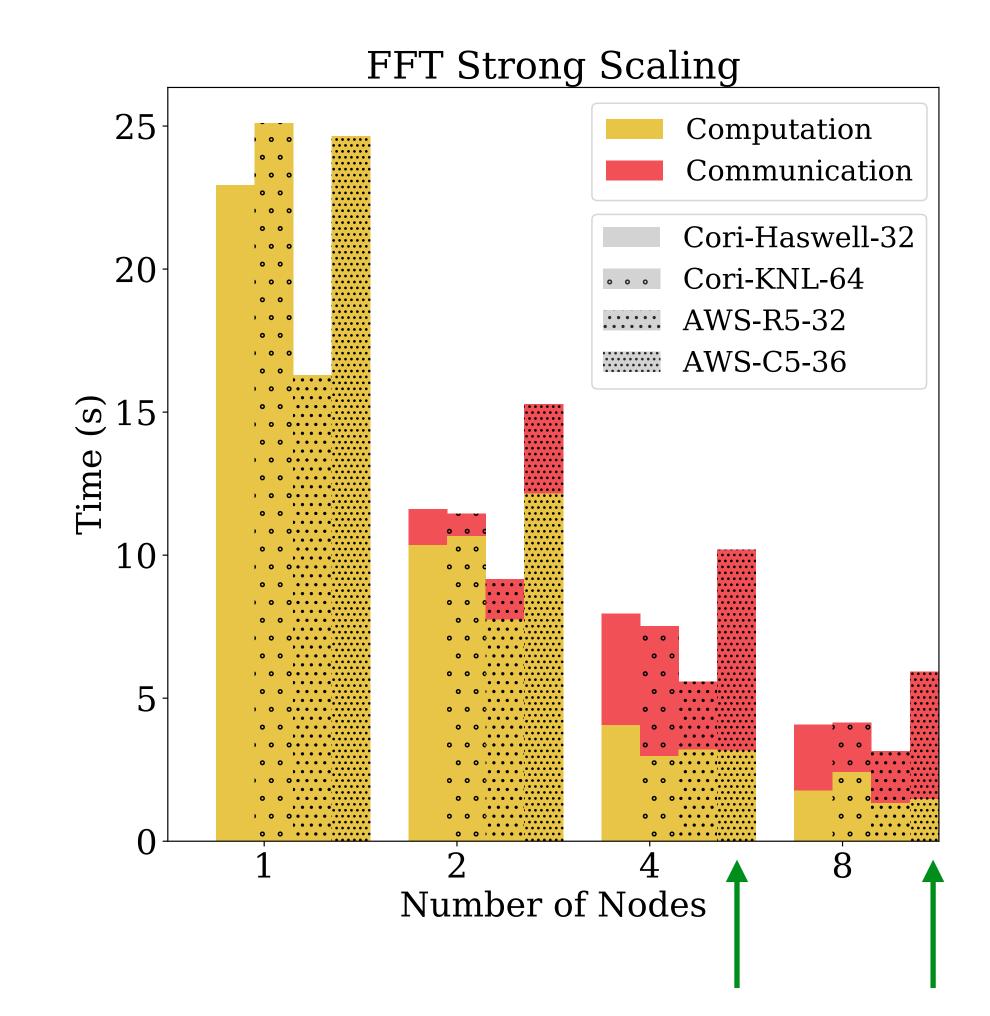
These results overturn historical ones!

In 2011, the Magellan report showed the **FFT was 52x slower on EC2** (AWS) than the used supercomputer on 8 nodes



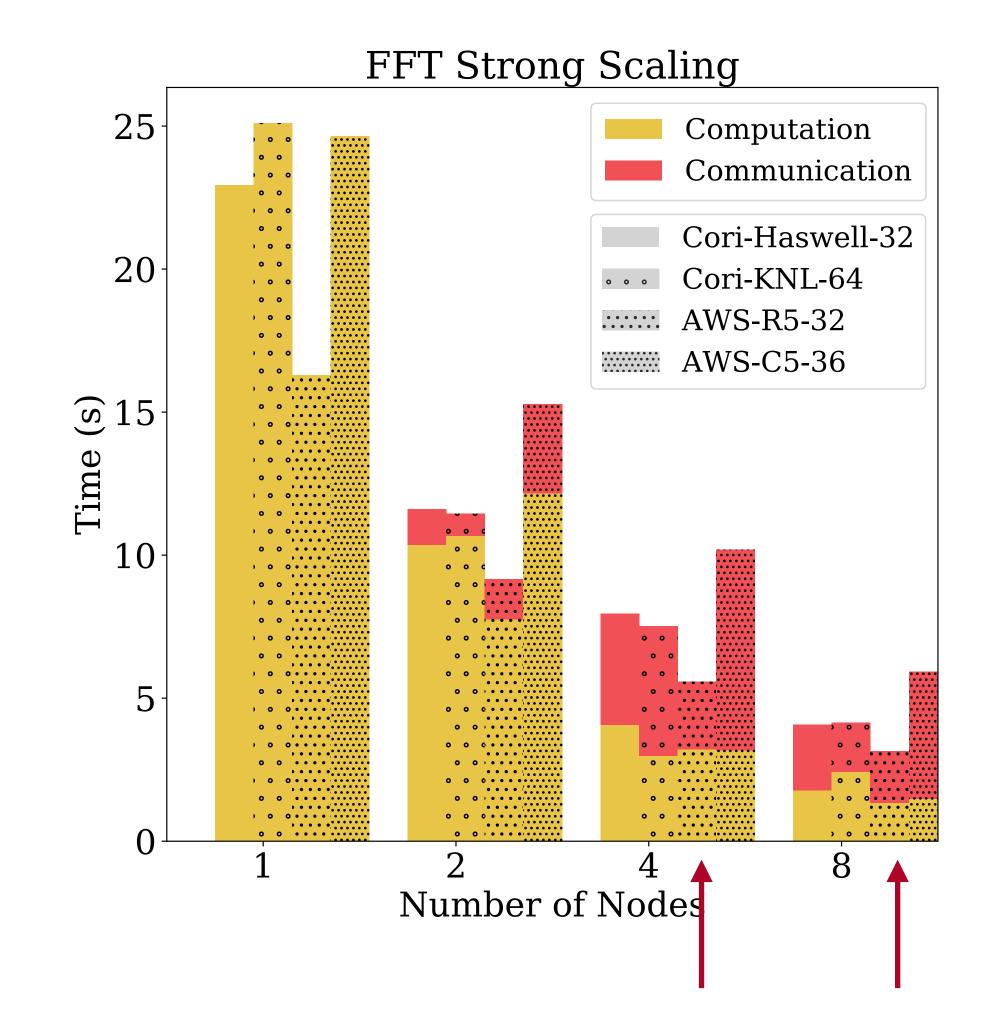
These cloud performance are <u>very good</u> in relation to the used supercomputer and to the historical results...

...but they could be *better*



C5n.18xlarge uses Amazon in-house Elastic Fabric Adapter (EFA) as network interface offering increased performance

C5.18xlarge (in this study) does not use EFA



R5dn.16xlarge is <u>not the largest instance of its kind</u>, r5dn.24xlarge is the largest (48 physical cores instead of 32)

The r5dn type of instance <u>could achieve ever greater network</u> <u>performance</u> if used in its entirety (100 Gbps instead of 75)



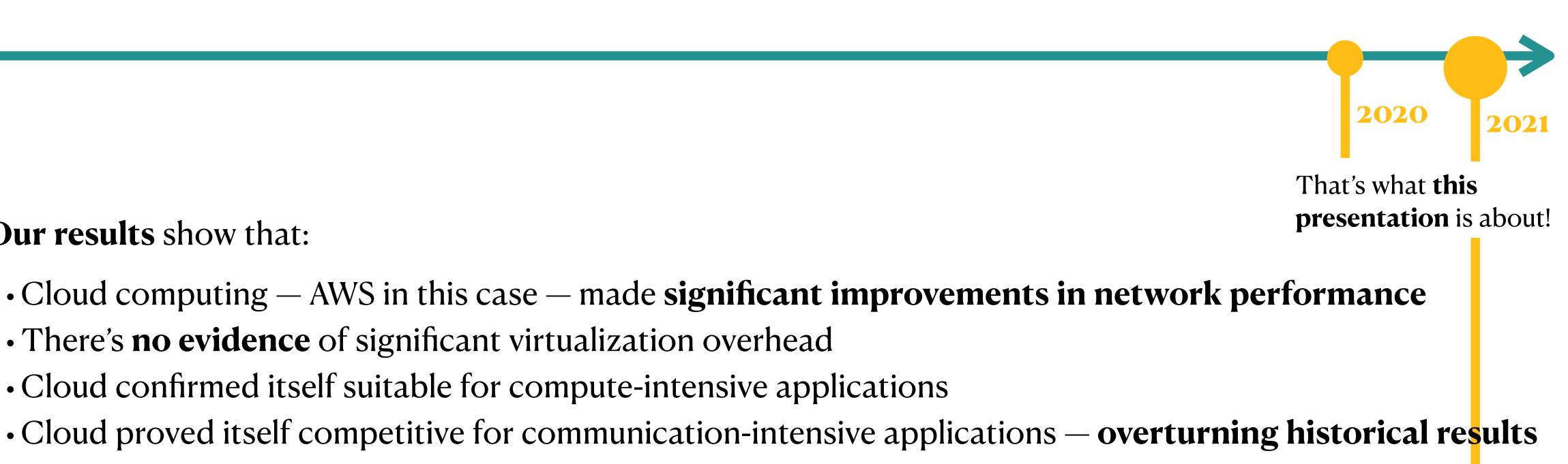
Our results show that:

- Cloud computing AWS in this case made significant improvements in network performance
- There's **no evidence** of significant virtualization overhead
- Cloud confirmed itself suitable for compute-intensive applications

Limitations and future work:

- Run larger scale experiments up to hundreds of nodes
- Closer look at performance variability
- How can we build better HPC systems in the cloud (and not) starting from these results?





• Add workload and cloud provider variety (Google and IBM are interested in follow-up work on their cloud)

Acknowledgment

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